

# Environment Concept Artist

## Description

ABOUT USMountaintop is a new game studio creating multiplayer games for teams that crave a challenge. Weâre an independent, remote-first studio primarily located in the US. Weâre creating the types of games that bring people together â and keep them together for âjust one more round.â The types of games that inspired us as kids. The games that become our hobbies, and sometimes our obsessions. Games are a reflection of the teams that make them. So to make the best games, weâre building a studio that puts the team first â one that's collaborative, anti-crunch, diverse, and inclusive. Weâd love for you to join us. THE ROLEWeâre looking for a contract Environment Concept Artist whoâs passionate about building extraordinary new experiences that inspire others. This role will collaborate closely with our Concept Art team, Art Director, Environment Artists & Level Designers to create visually striking and stylized environments for our upcoming tactical shooter. n YOUâLL BE RESPONSIBLE FOR Producing Key Art to set the style, tone, and visual target for our maps aesthetic. Supporting our Environment Artists by creating Area Concepts to showcase architecture, flow, set dressing via sketches/line work. Create material studies and anime-inspired matte paintings. Collaborating with level designers to design environments thoughtfully with an eye toward fun, balance, and competitive play. Working with production to build and maintain a reliable schedule. Contributing to a team culture that prides itself on excellence, innovation, trust, and respect. ABOUT YOU Strong portfolio of environmental concept art for games 3+ years of related industry experience. You have examples of concepts for environments, both fully rendered key art and looser sketches and linework, with a keen eye for details and quality. Expert-level knowledge of environment concept design and foundational principles, including composition, perspective, scale & proportion. You have examples showcasing proficiency in visual environmental storytelling and the ability to create believable and thoughtful worlds. Strong understanding of color theory. Ability to adapt to new styles and interest/passion for realistic anime-inspired work. You love being part of the ideation process by helping to visualize the teamâs ideas and by contributing your own. Team player with excellent interpersonal and communication skills. Proactive, Passion for games, ideally competitive shooters, and understanding of player needs and desires. PLUSES (Bonus) A passion for creating amazing original and anime inspired concepts (Bonus) 1+ shipped AAA titles as a concept artist (Bonus) Experience working on environment concept for FPS games (Bonus) Strong examples of stylized concept work n \$120,000 - \$135,000 a year. The estimated salary range for this role is \$120,000 - \$135,000 a year. Individual salary packages are determined based on location, level, relevant education, training, qualifications, and/or experience. n Mountaintop Studios Inc. is an equal opportunity employer and does not discriminate on the basis of race, religion, color, national origin, sex (including pregnancy, childbirth, reproductive health decisions, or related medical conditions), sexual orientation, gender identity, gender expression, age, status as a protected veteran, status as an individual with a disability, genetic information, political views or activity, or other applicable legally protected characteristics. Additionally, Mountaintop Studios Inc. participates in the E-Verify program in certain locations, as required by law. Mountaintop Studios Inc. is committed to providing reasonable accommodations during the employment process. If you are in need of accommodations during the employment process, please contact HR for assistance at [HR@mountaintop.gg](mailto:HR@mountaintop.gg). Please mention the word \*\*GAINING\*\* and tag RMTAwLjI3LjlwNy45Mw== when applying to show you read the job post completely (#RMTAwLjI3LjlwNy45Mw==). This is a beta feature to avoid spam applicants. Companies can search these words to find applicants that read this and

## Hiring organization

Mountaintop Studios, Inc.

## Job Location

Remote, OR

## Base Salary

\$ 95000 - \$ 125000

## Date posted

May 29, 2024

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### **Contacts**

Job listing via [RemoteOK.com](https://www.RemoteOK.com)